

You are invited to attend the 2nd Annual SIGGRAPH *Bridging the Gap* Discussion

Tuesday, August 14, 2018 from Noon -1:30pm in the Pan Pacific Hotel, Pacific Rim 1/2, Vancouver, B.C.
Moderated by Joe & Jo D'Amato, 22 year VFX/Animation veterans

Lending your opinion and ideas provides a service to our community. Please join us!

Based on 2017's "Bridging the Gap" discussion at SIGGRAPH, this year we will discuss both **Production and Software Development scheduling challenges**. This open discussion may provide unique solutions from each others' camp and at the very least, may strengthen empathy, understanding, and unity among Production and Technology members.

Bridging the Gap: VFX/Animation Production Scheduling & Software Dev/Rollout		
Part 1	Part 2	Part 3
Production Scheduling Challenges	Software/Pipeline/Dev Scheduling Challenges	Making it work together, bridging the gap
Scope changes, competition for resources, client feedback, technical issues, re-edits, other delays	Scope changes, competition for resources, user feedback/testing, rollouts and rollbacks, version-lock	Making sure the tools made for Production are adopted and ensuring prod and tech schedules work together

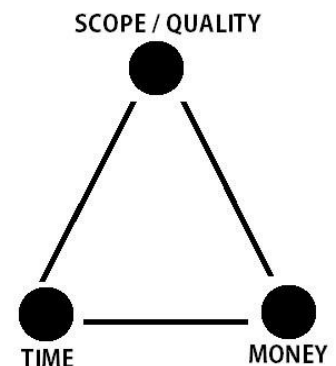
If you are interested in being a featured speaker, you are thinking of attending, or you have ideas you would like to see discussed please mail joeandjo@jdamato.com. We need your input and participation to make this work. Please mail us your thoughts, comments, ideas, questions, stories, and concerns.

About the moderators:

Joe and Johanna have both worked for Disney, Lucasfilm/ILM, and Digital Domain. With Joe a technology manager and Johanna a producer, they have a common focus on how to marry production and technology cultures, using communication, empathy, cooperation, and trust. Joe and Jo host events focused on prod/tech workflow and studio culture.

Johanna recently finished working on the Disney movie, *Noelle* and previously was an Associate Production Manager on Seth Rogen's *Sausage Party*. She is freelancing and able to work in Canada and the USA.

Joe is a Media and Entertainment Solutions Architect for Scalar Decisions, where he works with a 100,000 core rental farm and a technology integrator for many of the largest VFX studios in North America.



“You can have it fast, cheap, or great, pick one!”

You can see more about us and our SIGGRAPH discussions at www.jdamato.com